

**Center for Intellectual Property**  
**8th Annual Intellectual Property Symposium**  
**Copyright Monopoly: Playing the innovation game**  
**May 28-30, 2008**

In these morning sessions, we will work together to identify benchmarks and standards of practice for our daily activities. We will also work to articulate standards of practice that may better help our colleagues and students' reach their goals of effective teaching and the creation of academic scholarship.

<b>Avoiding Income &amp; Luxury Taxes: Best Practices for Handling Copyright Issues When Creating Content for Your University or Library</b>
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Universities create large amounts of copyrighted content each year. Faculty develop research and courses. Librarians and course developers help develop course materials and digital resources. And students constantly develop creative and scholarly works. All of these works often include third party copyrighted materials.

**Part I.** Come to a consensus about the top 3 or 4 copyright issues facing universities in their development of scholarly and creative works.

**Part II.** What standards of practice might help clarify these issues? Are there university policies or specific standards created by associations that your university follows? What best practices would you like to share?

**Part III.** What changes, modifications or additions to the Copyright Act might you envision, that would better facilitate the creation & use of new works and the types of copyrighted content developed by universities?